For this assignment I chose to play “*With those We love Alive*”. is based twine game created by propentine. I had never played any game like this one preceding, but it’s very interesting game for me to play this game. It very well may be somewhat odd toward the start or possibly it was for me. In the beginning this game is kind a confusing, however once you let your creative mind take control, you can be playing this game for quite a long time. This game has many fascinating subtleties, for example, music, words, color, hyperlink that transport the player to various situations and a had very great line related to real life. In beginning of the game it reminder, you that “Nothing you can do is wrong” by reading this line it seems very interesting and has good points for to learn. By clicking on the link, a story is keep going in deep until you reach tell palaces courtyard, on this page has many hyperlinks takes you in different path. On palace courtyard page total 5 different place balcony, your chambers, garden, workshop and city, however by clicking those links it will provide you a description for a specific location. In the beginning it seems very interesting, but at the end it confused me. I don’t know what is the motive of this game, as you go feather the instruction where not clear. Anyway, I like a method of bearing it lead through.